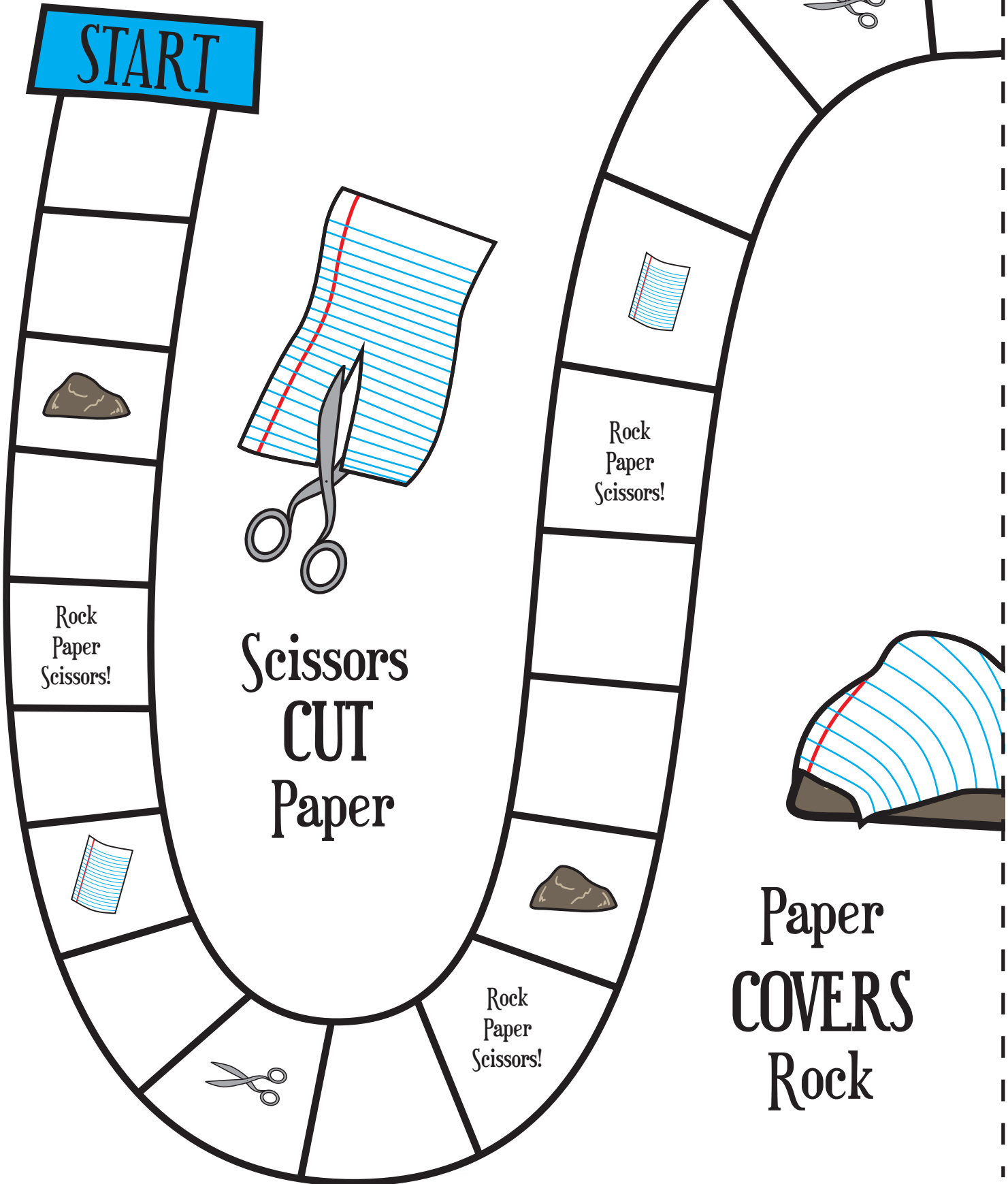
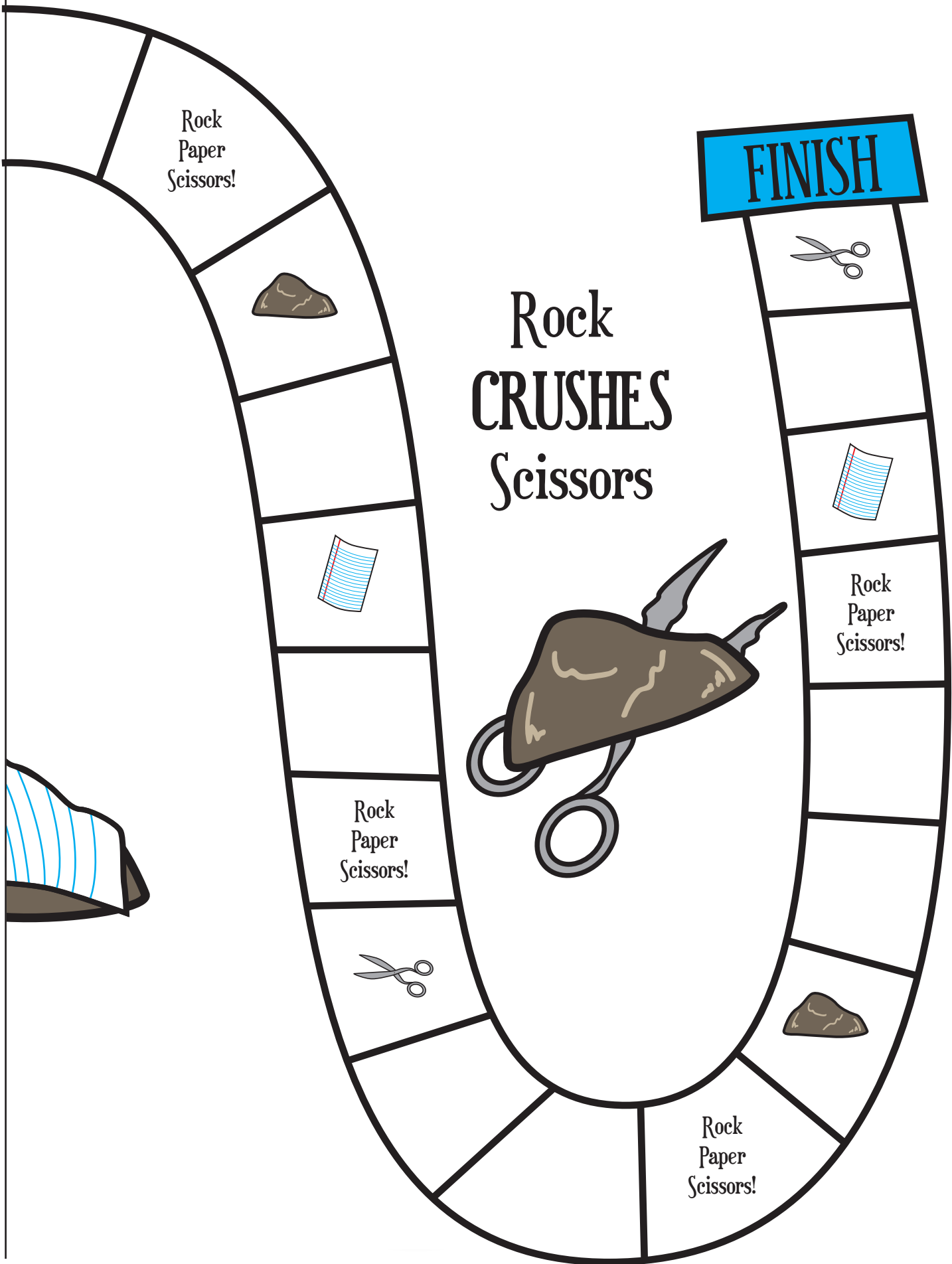


Rock, Paper, Scissors!
Board Game



Cut along the dotted line, then line up with the second page and tape or glue them together to make the game board.

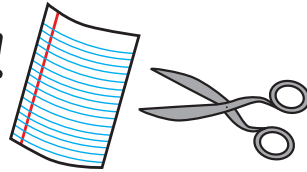
Tape or glue first page here.





Rock, Paper, Scissors!

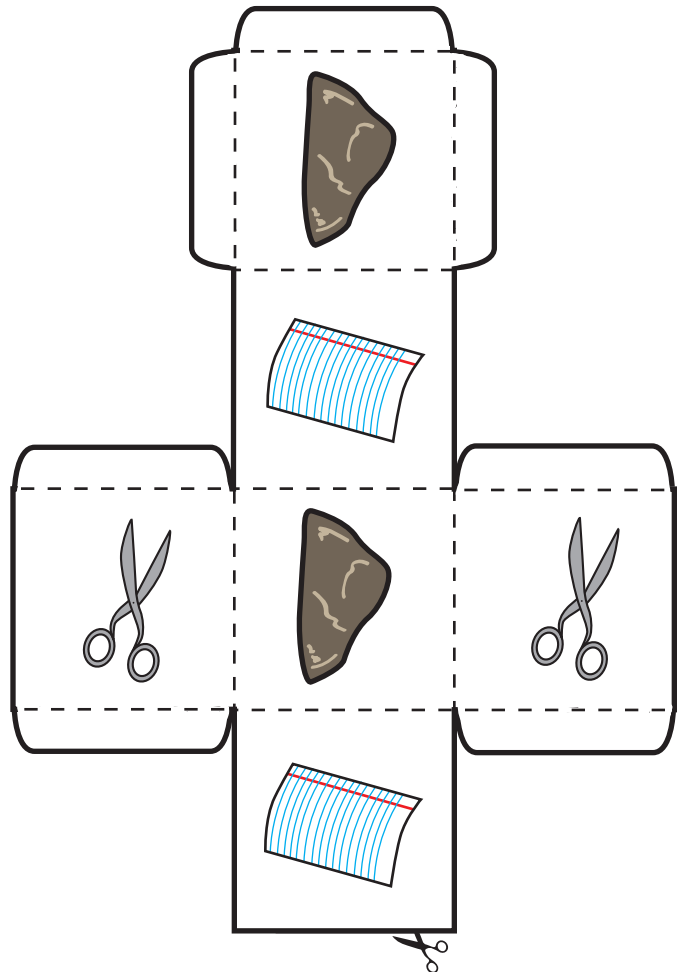
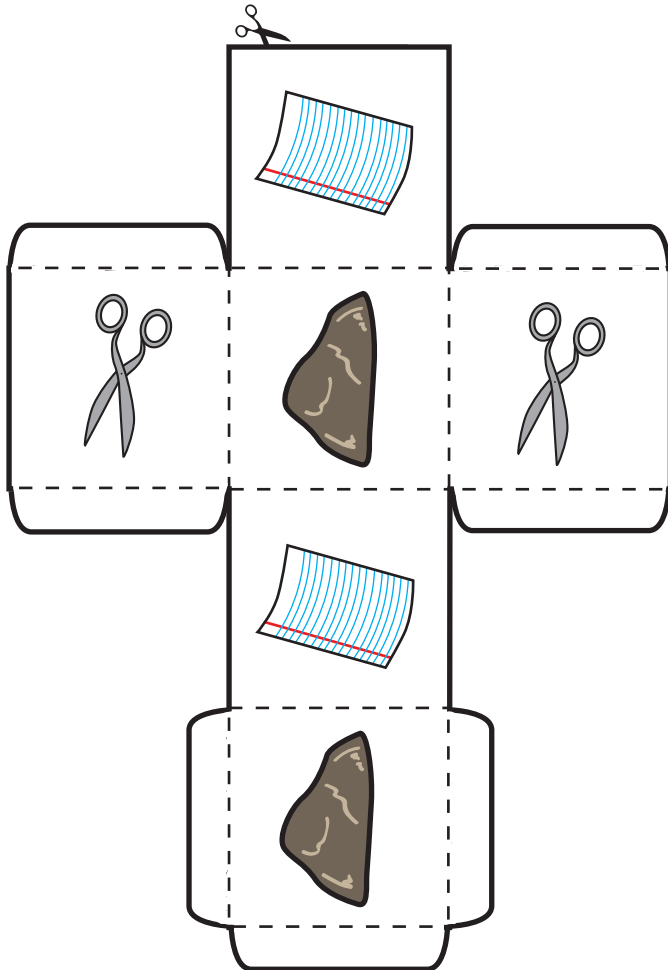
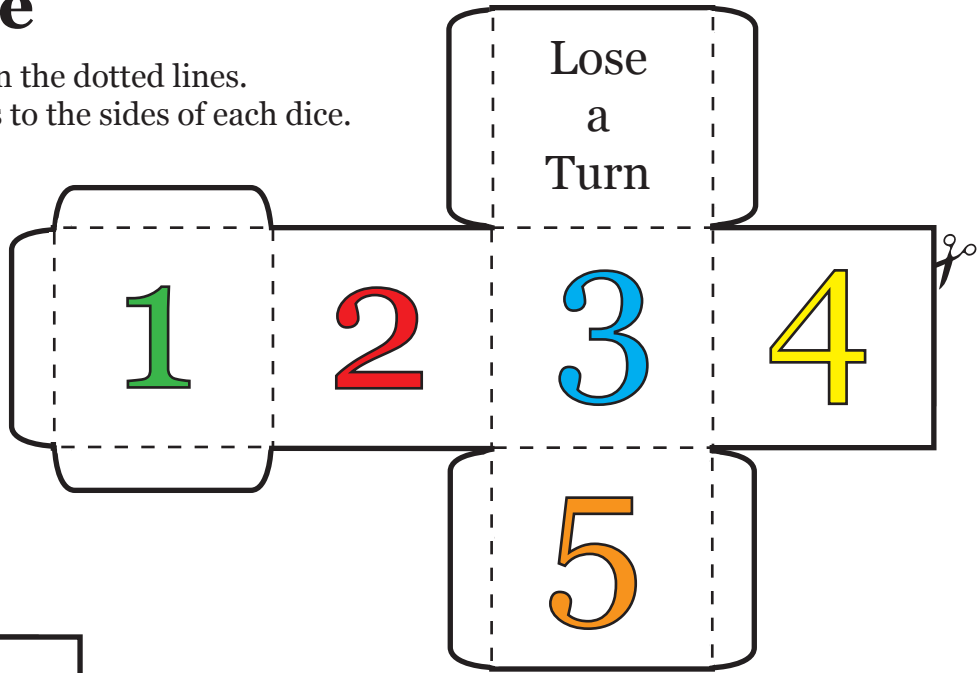
Board Game



Dice

Cut out and fold on the dotted lines.
Then tape or glue the tabs to the sides of each dice.

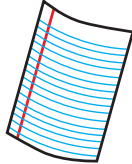



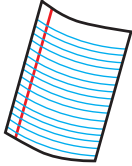



Be sure **not** to cut
the tabs off! →





Rules

- Roll number die to see who goes first. Then roll number die and move accordingly (or lose a turn...sorry!).
- If a player lands on a square with “**Rock, Paper, Scissors!**”, that player and the opponent **on their left** will each roll a Rock, Paper, Scissors die. **The winner of the roll gets to move two spaces forward.** (see winners chart below)
- If a player lands on a **picture** of a rock, a piece of paper, or scissors that player must roll a Rock, Paper, Scissors die. If the player **beats** the picture shown, they get to **move forward one space.** If they **lose**, they must **move backwards one space.** If they get the **same** picture, they **do not move at all.**
- The winner is the first player to reach the finish.

	Beats		Beats	
	Beats		Beats	
	Beats		Beats	