## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"


## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"

| that | can | and |
| :---: | :---: | :---: |
| the |  | go |
| for | ten | get |

## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"


## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"

| said | and | him |
| :---: | :---: | :---: |
| of |  | can |
| go | are | not |

## Kindergarten <br> Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"

Cut along the dotted lines.


## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"

Cut along the dotted lines.


## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"

Cut along the dotted lines.


## Kindergarten <br> Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"


## Kindergarten <br> Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across,
 or diagonally, they can yell out "Bingo!"
get and of
yes
ten not
can

## him

## Kindergarten Sight Words Bingo

1. Cut out the game pieces on pages 5-8 and call-out cards on pages 9-10. Be careful not to cut up the Bingo Boards on pages 1-4.
2. When a word is called and it matches the same word on the board, the player can cover it with a game piece.
3. When a player covers a line of words from top to bottom, straight across, or diagonally, they can yell out "Bingo!"

Cut along the dotted lines.


