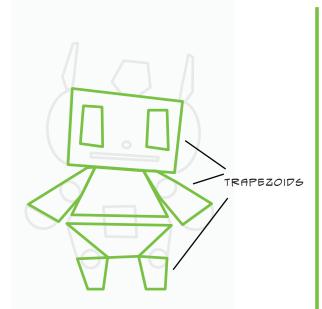
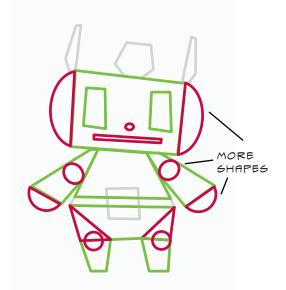
DELLI MARCO BOT

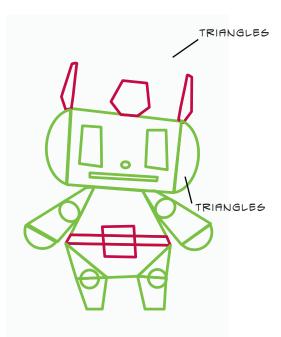
WITH GEOMETRY



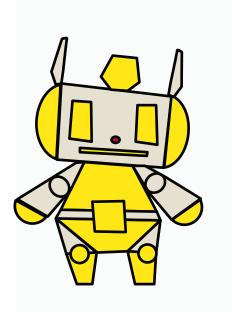
1. LET'S START WITH SOME BASIC SHAPES FOR THE TORSO, ARMS, HEAD...



2. NOW ADD MORE SHAPES LIKE TRIANGLES AND HALF CIRCLES...



3. FINISH THE BASIC DRAWING...



4. COLOR IT IN AND YOUR DONE!...