

# The Phantom Knight of Vandal Camp

BY GESTA ROMANORUM

**There was once in** Great Britain, a knight named Albert, strong in arms and adorned with every virtue. One day as he was seeking for adventure, he chanced to wander into a castle where he was hospitably entertained.

At night, after supper, as was usual in great families during the winter, the household gathered about the hearth and occupied the time in relating diverse tales.

At last they told how in the near-by plain of Wandlesbury there was a haunted mound. There in old days the Vandals had pitched their camp and built about it a great rampart. And it was further related that in the hush of the night, if any one crossed the plain, ascended the mound, and called out in a loud voice, "Let my adversary appear!" there immediately started up from the ruined ramparts a huge, ghostly figure, armed and mounted for battle. This phantom then attacked the knight who had cried out and speedily overcame him.

Now, when Albert heard this marvelous tale, he greatly doubted its truth, and was determined to put the matter to a test. As the moon was shining brightly, and the night was quiet, he armed, mounted, and immediately hastened to the plain of Wandlesbury, accompanied by a squire of noble blood.

He ascended the mound, dismissed his attendant, and shouted:

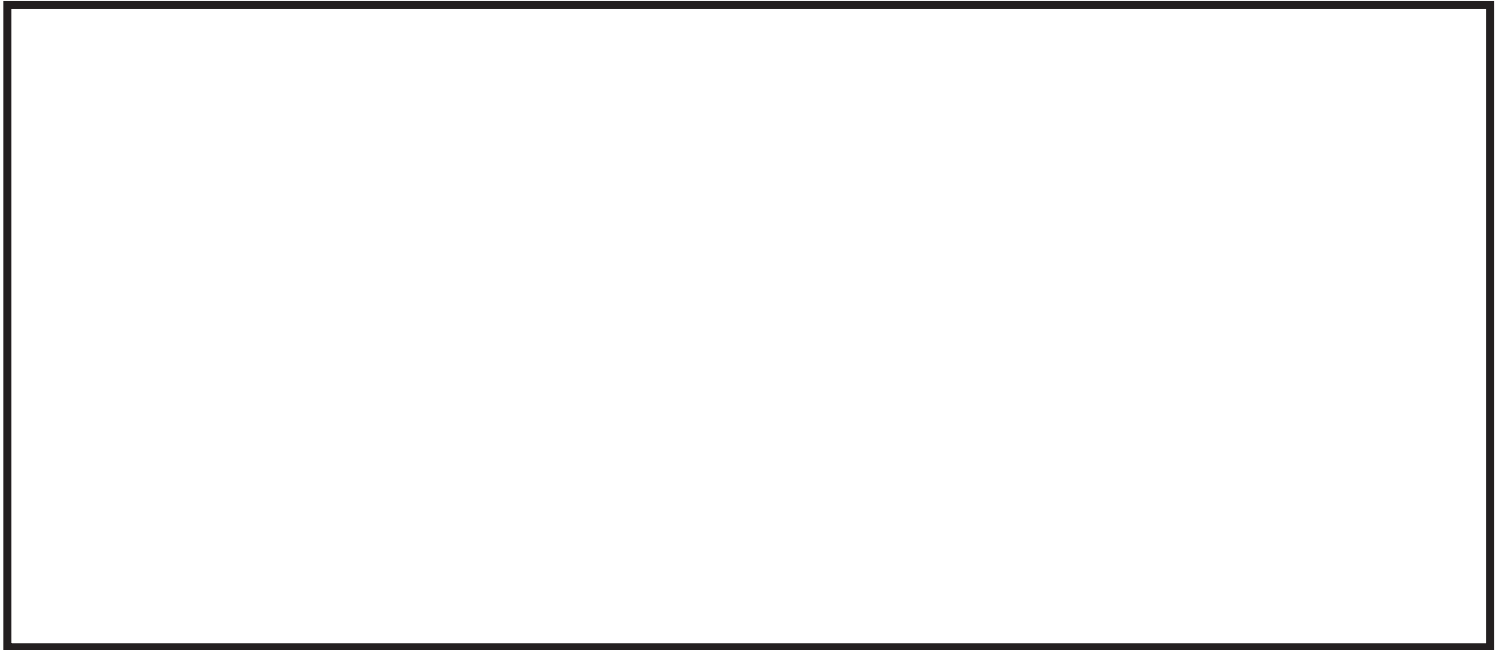
"Let my adversary appear!"

Instantly there sprang from the ruins a huge, ghostly knight completely armed and mounted on an enormous steed.



# Finish the Ghost Story

After reading The Phantom Knight of Vandal Camp, draw what you believe happens to the knight and his ghostly company. Write out your own ending to the story below your illustration.



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