

Play the bartering card game! Exchange goods and services, just like miners had to do on the frontier.

How to Play:

- 1. Each player starts with 3 cards. Each card has a value: yellow cards are 3 points, blue are 2, and red are 1.
- 2. Start the game by asking your opponent for a card you would like to have. Before asking, look at your hand and see what you're missing: you have tools, a little bit of food and cards to pass the time, but do you have clothes to wear? How about a place to sleep?
- 3. If your opponent has the item you want, make a trade! Try to find a card of similar value to give to him in exchange for the card you would like. If the other player doesn't have anything you want, he can give you two cards of lower value or try to convince you to take something else from him. If you can't agree on a trade, the asking player must draw a card from the stack. Players are also allowed to pass on turns, but if they do they may not draw from the stack.
- 4. Instead of asking for an item on each turn, you can also ask to trade a card you want to get rid of. Take turns trading cards until there are no more cards to draw.
- 5. When there are no more cards, each player must add up their points. Whoever has the most wins!

Brand new pick.

Play me a song!

Cup of coffee.





A room for the night.

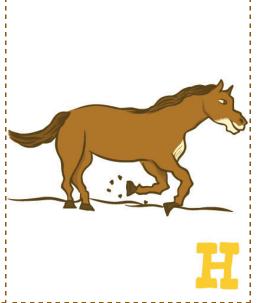


Money.

Horse.













Hardtack.







