



THE HUNGER GAMES: COSTUME SYMBOLISM

Students' outfit designs and symbols will vary. Some possible explanations for symbols from the book are listed below.

<p>Opening Ceremonies</p>	<ul style="list-style-type: none"> • Simple black bodysuit, fluttering cape made of orange, yellow, and red, matching headpiece that Cinna lights on fire with synthetic flames • Meant to represent District 12's industry (coal) and to gain attention and admiration from the Capitol audience • Origin of Katniss's nickname, "The Girl on Fire"
<p>Pre-Games Interview</p>	<ul style="list-style-type: none"> • Dress covered in red, yellow, and white gems in a flame design • Continues the theme of "The Girl on Fire" • Meant to make Katniss attractive and unforgettable to the Capitol audience
<p>Arena</p>	<ul style="list-style-type: none"> • Simple braid, same outfit as the other tributes—simple tawny pants, light green blouse, hooded black jacket, leather boots that are appropriate for the weather and environment in the arena • Gold mockingjay pin as Katniss's district token to remind her of home, but it also represents a slap in the face to the Capitol
<p>Post-Games Interview</p>	<ul style="list-style-type: none"> • Simple dress made of sheer yellow fabric that gives the illusion of wearing candlelight • Meant to give the impression of an innocent young girl madly in love who is incapable of intentionally rebelling against the Capitol

Fire - Katniss's fiery, fighting spirit; energy; lack of control; danger

Nightlock berries - poison; death; rebellion; revolution

Mockingjay - rebellion against the Capitol; resilience; hope; life

Dandelions - hope; survival; resourcefulness

Bow and arrows - survival; protection; resourcefulness; independence; life and death

The woods/trees - protection; survival; safety

Bread - plenty; home; kindness; warmth; strength; the Capitol's power